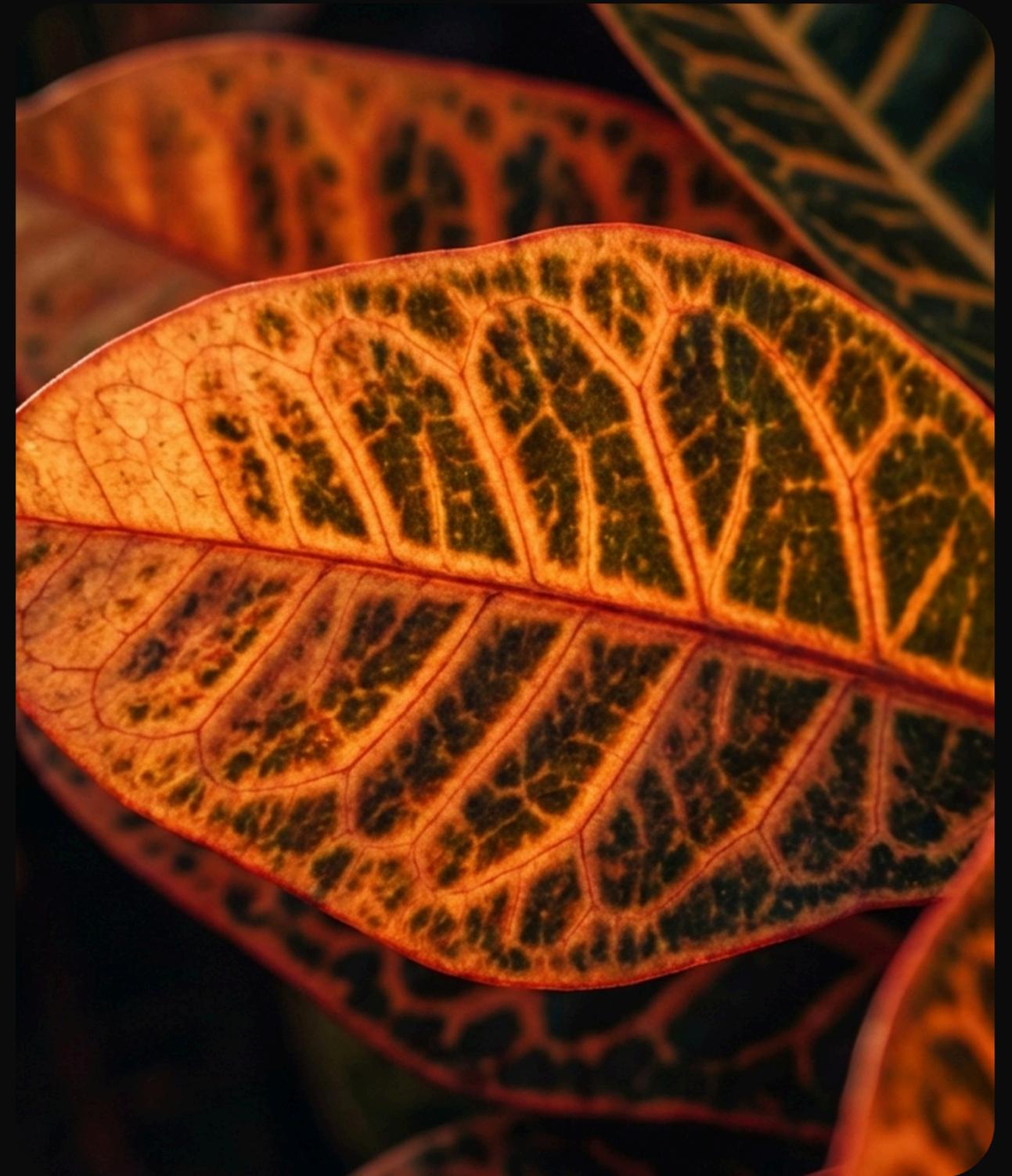


# Product Practice Framework

Strategy | Prioritisation | Roadmapping |  
Experimentation | Validation | High Performance



**Tristan Fowler**





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*Your roadmap  
through the framework*

- 1 Product Framework Overview
- 2 Observability & Metrics
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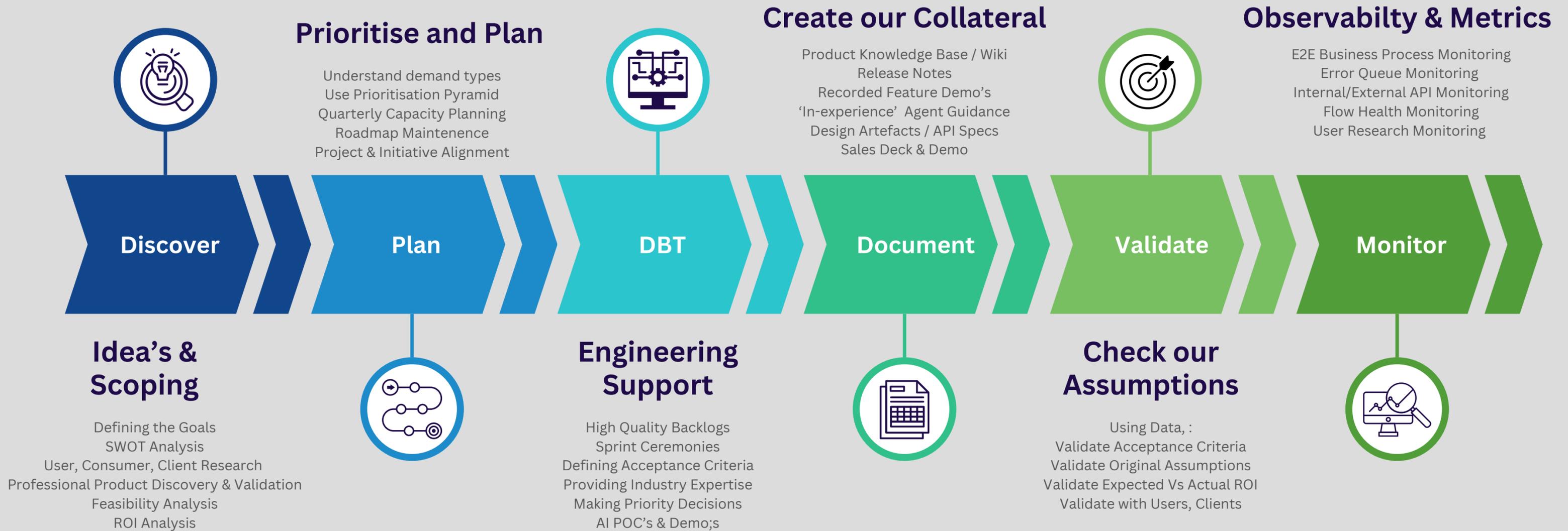
**08**  
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# 01 | Product Framework Overview





# 02

## Observability & Metrics

*You can't improve what you don't measure. Observability is a product discipline, not just an engineering one.*

### E2E Business Processes

Monitor critical business flows end-to-end for failures and degradation. Use event taxonomy to map and measure product effectiveness.



### Failure Mode Monitoring

Track error volumes, types and trends to catch systemic issues early. Think about points of failure, load bottlenecks, excessive latency, misconfiguration.



### Internal/External API

Monitor API health, latency and failure rates across all integrations, in real-time. Use Tools like Datadog aggregate monitoring - set key metrics. Keep up to date API Specs.



### Revenue & Cost Monitoring

Track ARR, MRR, Churn Rate, Customer Lifetime Value, set KPI's. Offset Customer Acquisition, Hosting, Engineering & Product marketing Costs.



### User Research Monitoring

Continuous feedback loops from real users to validate product decisions. Use tools like Pendo, Mixpanel to get valuable insight into how users interact with your product



### DBT Document & Validate

Data pipeline quality monitoring and automated test validation. Think in terms of data ingestion, transformation, anomaly detection.





# 03 | Discovery & Research

*Understand before you build*



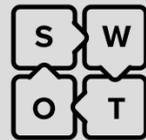
## Define the Goals

What outcomes are we trying to meet?

How do the outcomes tie into our strategic goals?

How will we measure success?

IMPORTANT - are we all aligned on the goals?



## SWOT Analysis

What gives us an edge over our competitors? What unique capabilities do we have?

What forces are impacting our bottom line?

What opportunities can we capitalise on?

What threats do we need to defend against?



## User & Client Research

Qualitative interviews, surveys, and usage data to validate real pain points.

What problem does our product solve?

Who are our customer persona's, what are they trying to accomplish?

How usable and effective is our product in solving the problem?



## Feasibility Analysis

Asses technical, commercial and operational feasibility before committing resources.

What is the market viability for this product? What are the market trends?

What tech, resources, and budget do we need, what do we NOT know?



## ROI Analysis

Model expected return - quantify value before placing bets on the roadmap.

What are the total costs we will incur? Both implementation and maintenance?

How will we monetise the product? What is the forecasted ROI and over what time frame? What the pessimistic vs optimistic view?



# 04 | Developing the Strategy

## Customer Experience

- Create your customer persona's
- Understand customer needs, back with data
- Map detailed customer journeys
- Utilisation of Automation and AI



## Product Led & ROI Growth

- Create viral products - offer immediate value
- Use tools like Amplitude to understand your acquisition, activation and retention funnels.
- Good products sell themselves.



## Product Performance & Reliability

- Initiatives to improve usability or efficiency
- Optimising existing functionality for speed and reliability
- Resource utilisation optimisation



## Cost to Operate & Serve

- Focus on identifying inefficiencies and on driving operational excellence.
- Leverage technology to free up human capital
- Use data analytics to inform decisions



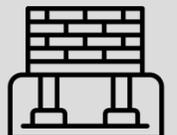
## Geographic / Market Penetration

- Engage market experts, conduct thorough market research
- Forge partnerships with local partners
- Tailored product offerings
- Set up Testing & Feedback loops



## Strategic Foundations

- Align clients & internal stakeholders early
- Clear, measurable strategic goals
- Goals drive roadmap, not vice versa
- Validate assumptions with data
- Review & evolve quarterly





## 05 | Macro Prioritisation Model

1 Regs & Compliance Mandatories

2 Contractual Obligations & Migration Enablement

3 Cost to Serve & OPEX Enhancements

4 Front Door Items, Stabilisation, Optimisation

5 Bugs & Technical Debt





# 05 | Micro Prioritisation Formulas



## Regs and Compliance Mandatories

$([\% \text{ of affected Portfolio}] \times \text{Financial Impact} \times \text{Reputation Impact}) / (\text{Size} + \text{Complexity})$



## Contractual Obligations & Growth Enablement

$([\text{Customer Growth unlocked}] \times \text{Importance} \times \text{Urgency}) / \text{Cost} / \text{Constraints}$   
OR  $([\text{£ Cost of Risk Potential}] \times \text{Urgency}) / \text{Cost} / \text{Constraints}$



## Cost to Serve & OPEX Enhancements

$([\text{Projected FTE Saving}] \times \text{Importance} \times \text{Urgency}) / \text{Cost} / \text{Constraints}$



## Front Door Items, Stabilisation, Optimisation

$([\text{Projected FTE Saving}] \times \text{Importance} \times \text{Urgency}) / \text{Cost} / \text{Constraints}$   
OR  $([\text{£ Cost of Risk Potential}] \times \text{Urgency}) / \text{Cost} / \text{Constraints}$



## Bugs & Technical Debt

*Reach, Impact, Confidence, Effort, Prioritisation Model - [See here](#)*



# 06 | Stakeholder & Client Management

## Regulatory & Compliance

Non-negotiable mandated changes – must be in roadmap immediately

## Contractual Obligations

Client contracts and migration commitments – high urgency and visibility

## Front Door Requests

Client-specific asks that come through sales or account management

## Internal Enhancements

Cost reduction, technical debt, and operational improvements

### Establish a 'Front Door'

All requests enter via a single controlled intake process. No back-channel roadmap changes.

### Macro filter set

Every request is assessed against the macro prioritisation pyramid before detailed scoping.

### Communicate transparently

Regular roadmap reviews with clients. No surprises. Use data to defend decisions.

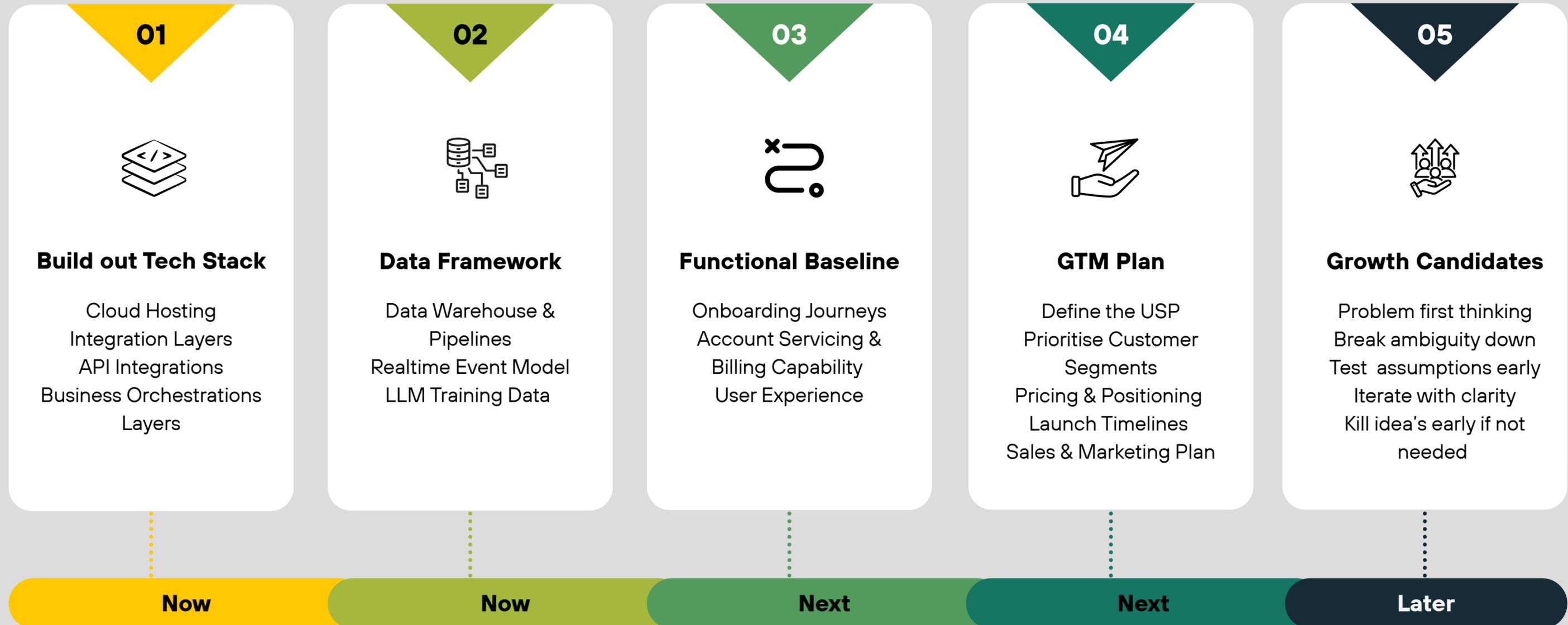
### Client Vs Product Roadmap

Clearly separate client-specific work from platform investment to protect strategic capacity.



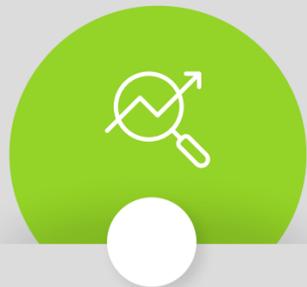
# 07 | Strategic Roadmapping

*Translating the strategy into a sequenced delivery plan*





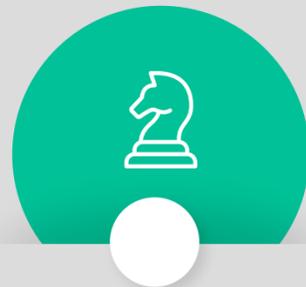
# 08 | A/B Testing & Experimentation



## Form a Hypothesis

Define what you expect to change and why. Tie to a specific metric.

01



## Define Success

Set your primary metric + guardrails before the test begins.

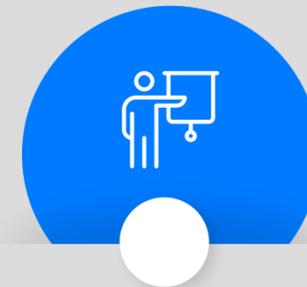
02



## Design the Test

Split audiences, define variants, set sample size and duration.

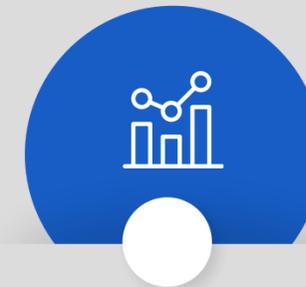
03



## Run & Monitor

Watch for novelty effects, data quality issues and external factors.

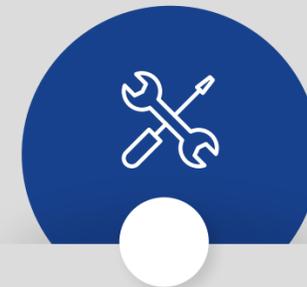
04



## Analyse Results

Statistical significance, practical significance, and segment analysis.

05



## Decide and Learn

Ship, iterate, or kill. Document findings for future discovery.

06

### ⚠️ Common Failure Mode:

*Starting the test without a pre-defined hypothesis or minimum detectable effect. Data collected before defining success criteria is almost always post-rationalised.*



# 09

## Product Validation

*Did we build the right thing  
— and build it right?*

*Are we seeing the  
customer satisfaction we  
expected, is the Roi we  
forecasted feasible?*

### Validate Acceptance Criteria

Test against the criteria defined in discovery. No scope creep assumptions. Be specific and clear

Ideally, use measurable criteria, and focus on the value delivered/or not. Review regularly and update.

### Validate Original Assumptions

Return to discovery docs, examine the assumptions - did the real world match our hypothesis? - Market Landscape, Competitor nalysis.

Apply 'What if?' thinking, refine and iterate the Prototype

### Validate Expected vs Actual ROI

Measure the outcomes you committed to. Be honest about the delta.

How does it compare to the optimistic, realistic, and pessimistic projections we made? Are we incurring any extra costs we did not forecast for?

### Validate with Users & Clients

Qualitative sessions (User Groups) & quantitative data (surveys, usage data) to close the feedback loop.

What did the A/B test tell us? Did we get the 'Ideal Customer Profile' right?

### ⚠️ Common Failure Modes:

1. *Delaying the validation and missing the opportunity to get early feedback*
2. *Using data selectively to reinforce biased assumptions*
3. *Testing only with friends and colleagues, asking leading questions during user research*
4. *Overestimating the customers/clients willingness to pay*
5. *Over Engineering the prototype*
6. *Forgetting to validate continuously*



## An Operating Model / Framework to use

Using some of the concepts summarised on previous slides, the **Product Operating Manual** describes, in detail, the steps Product take as part of SDLC to **discover, refine, plan, assess value, build, deploy, and validate value** we are trying to build into the product. (Write this in the first few weeks, with input from whole team).

## Clear & Concise Objectives (With Measures)

Use a set of 'Universal' **Product Objectives** which directly correlate to our agreed operating model, for all Product roles, including one's own. The idea being, if **each person meets the minimum standards** laid out in the objectives, we become **greater than the sum of our parts**.



## The 5 Dysfunctions of a Team

I am a strong advocate of Patrick Lencioni's book [5 Dysfunctions of a Team](#) and I use that thinking on a day to day basis to **build trust** in the group, promote **healthy conflict**, tease out **group commitment**, improve peer-to-peer **accountability**, and our collective **attention on the results** we're trying to achieve. These principles drive my thinking.

## Emotional Intelligence

Whilst models like Myers Briggs are useful approximations for different personality types, recognise each individual has different strengths and at times require different approach. The key fundamentals therefore are a)**listening**, b)**being authentic**, c)**being transparent**

# Creating High Performing Product Engineering Teams within a psychologically safe environment

You can be repeatedly successful in creating high performance Product teams by blending **psychological safety, creating belief** around the agreed plan, and a leading with a **servant-leader mentality**.

The basis for this is setting **clear objectives** for the whole team, working to an **agreed and evolving operating model, addressing dysfunctions**, and then using **emotional intelligence** on a day to day basis to lead and support the entire Product community.

**These foundations** are critical for managing **remote, hybrid cross functional** teams, but are just the easy part.

The harder part is then keeping people **motivated, happy, focussed** on a day to day basis, **making time** for everyone, and recognising when someone needs a **shoulder to lean on**. No easy answers here, just **time, dedication**, and **being human**.